

# Natural Language Understanding, Generation, and Machine Translation

## Lecture 20: Neural Parsing

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Frank Keller

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School of Informatics  
University of Edinburgh  
[keller@inf.ed.ac.uk](mailto:keller@inf.ed.ac.uk)

The Story so Far

Neural Parsing

Potential Problems

Results

Parsing with Transformers

Reading: Vinyals et al. (2015); optional: Kitaev and Klein (2018)

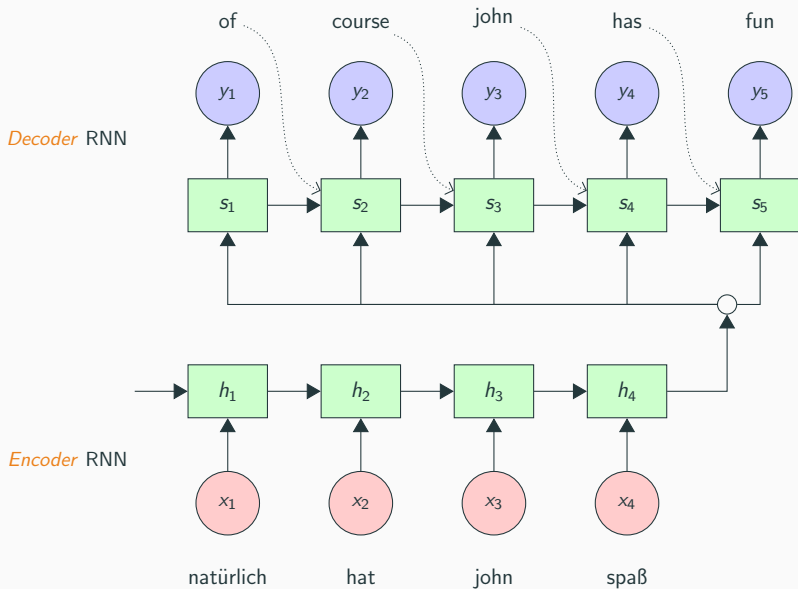
## The Story so Far

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# Encoder-Decoder Architecture

- So far, we have used the encoder-decoder architecture for machine translation and summarization.
- But it can be used for any task where both the input and output are sequences of symbols.
- In this lecture, we will use it for **syntactic parsing**.
- We will see an LSTM-with-attention encoder-decoder, but also discuss a transformer-based model.
- This approach can be used to generate **any structured representation** that can be linearized (e.g., trees, graphs).

# Reminder: Encoder-Decoder Architecture



# Neural Parsing

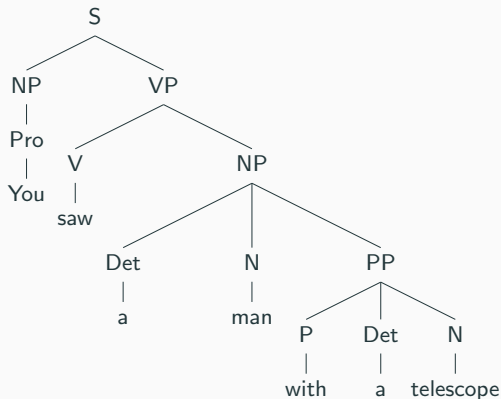
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# Parsing

Parsing is the task of turning a sequence of words:

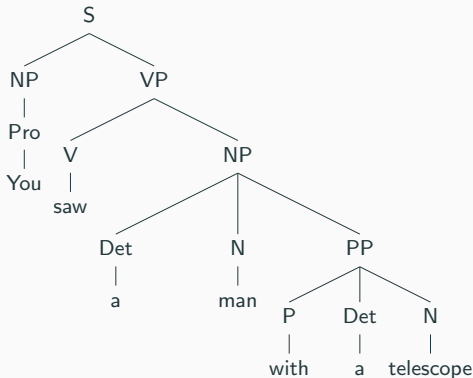
(1) You saw a man with a telescope.

into a syntax tree:



# Linearizing the Input

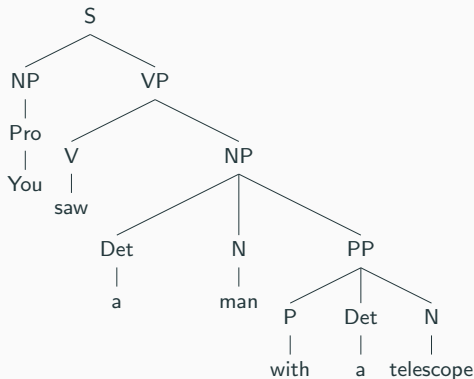
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# Linearizing the Input

But how can we use an encoder-decoder model for parsing? The input is a sequence, but the output is not.



We can **linearize** the syntax tree:

(S (NP (Pro You) ) (VP (V saw) (NP (Det a) (N man) (PP (P with) (Det a) (N telescope) ) ) ) ) )

## Linearizing the Input

Now we have a sequence that represents the syntax tree:

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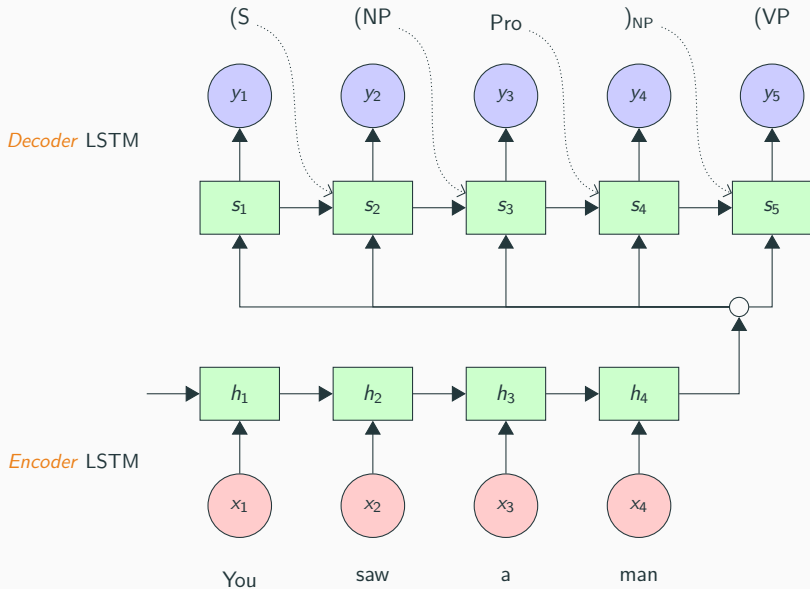
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```

And we can make it easier to process by annotating also the closing brackets:

```
(S (NP Pro )NP (VP V (NP Det N (PP P Det N )PP )NP )VP )S
```

# An Encoder-Decoder for Parsing



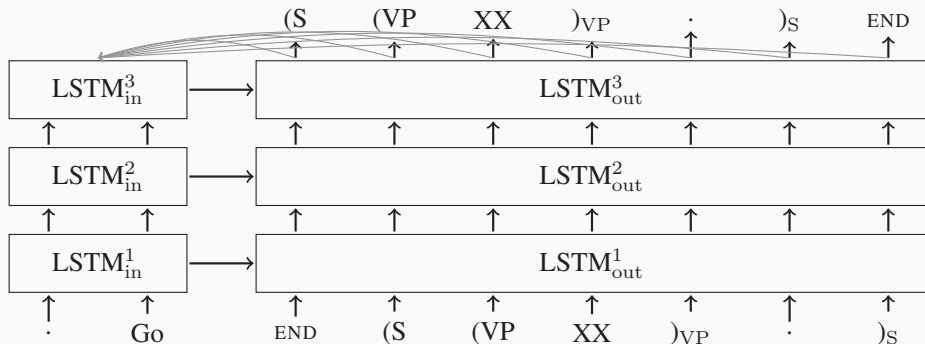
# An Encoder-Decoder for Parsing

Essentially, that is our parsing model! But in order for this to work properly, we also need to:

- Add an end-of-sequence symbol, as output sequences can vary in length.
- Reverse the input string: results in small performance gain.
- Make the network deeper. Vinyals et al. (2015) use three LSTM layers for both encoder and decoder.
- Add attention. This essentially works like the encoder-decoder with attention we saw for MT (lecture 7).
- Use pre-trained word embeddings as input (here: word2vec).
- Get lots of training data. Vinyals et al. (2015) use an existing parser (the Berkeley parser) to parse a large amount of text, which they then use as training data.

# An Encoder-Decoder for Parsing

This is how they draw their model architecture:



## Potential Problems

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- How do we associate the words in the input with the leaves of the tree in the output?
- The output sequence can be longer than the input sequence, isn't this a problem?
- How can I make sure that the model outputs the best overall sequence, not just the best symbol at each time step?

# Potential Problems

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- Not a problem, also happens in MT. And only the tree is evaluated.
- Use beam search to generate the output (as in MT). However, in practice, beam size has very little impact on performance.

## Results

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Training corpora used:

- Wall Street Journal (WSJ): treebank with 40k manually annotated sentences.
- BerkeleyParser corpus: 90k sentences from WSJ and several other treebanks, and 11M sentences parsed with Berkeley Parser.
- High-confidence corpus: 90k sentences from WSJ from several treebanks, and 11M sentences for which two parsers produce the same tree (length resampled).

# Results

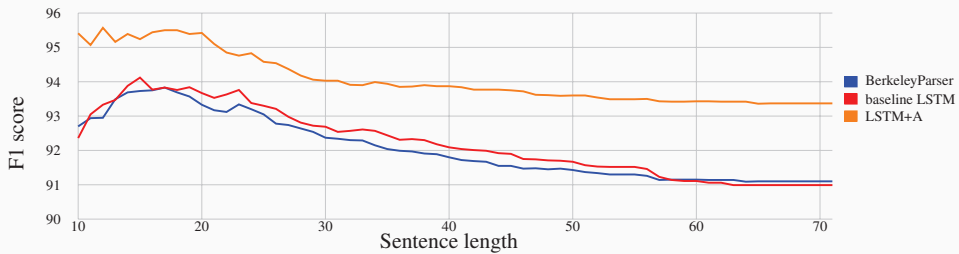
Results reported by Vinyals et al. (2015):

Parser	Training Set	WSJ 22	WSJ 23
baseline LSTM+D	WSJ only	< 70	< 70
LSTM+A+D	WSJ only	88.7	88.3
LSTM+A+D ensemble	WSJ only	90.7	90.5
baseline LSTM	BerkeleyParser corpus	91.0	90.5
LSTM+A	high-confidence corpus	<b>92.8</b>	<b>92.1</b>
Petrov et al. (2006) [12]	WSJ only	91.1	90.4
Zhu et al. (2013) [13]	WSJ only	N/A	90.4
Petrov et al. (2010) ensemble [14]	WSJ only	92.5	91.8
Zhu et al. (2013) [13]	semi-supervised	N/A	91.3
Huang & Harper (2009) [15]	semi-supervised	N/A	91.3
McClosky et al. (2006) [16]	semi-supervised	92.4	<b>92.1</b>

The second half of the table lists results for various versions of the Berkeley parser.

Current state of the art: 95–96.

# Results

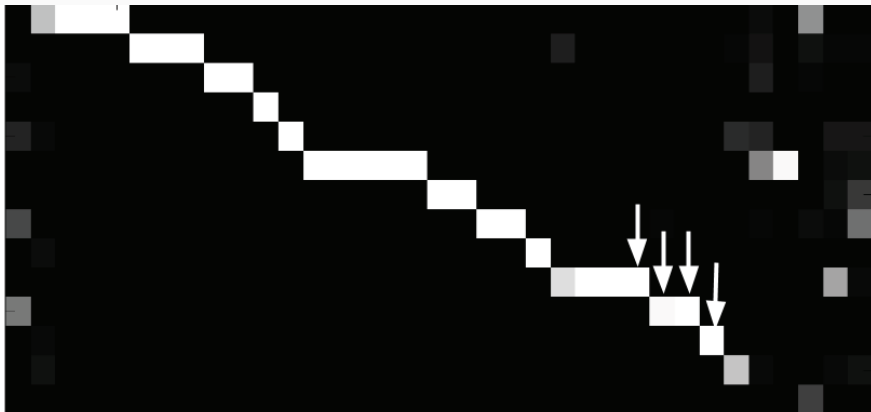


## Summary of results:

- The encoder-decoder model only works if attention is used.
- Ensembling models helps. Which is almost always the case.
- If we have a lot of training data, we get a large boost. And even the simple model without attention starts to work.
- A simple encoder-decoder model can match the performance of the Berkeley parser (a probabilistic chart parser;  $O(n^3)$  complexity).
- Even though we use an LSTM, performance by sentence length is same or better than the Berkeley parser.

# Analyzing the Attention

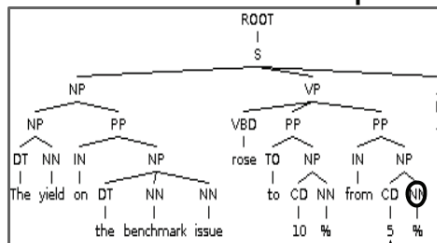
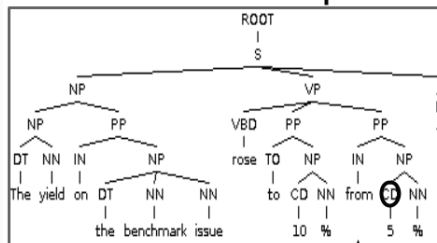
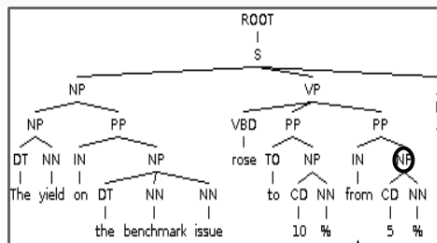
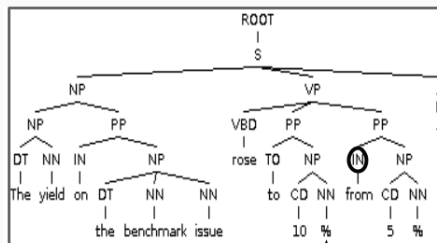
Attention matrix: columns are attention vectors over inputs:



# Analyzing the Attention

Arrows: where the model attends.

Circles: current output being decoded in the tree.





# Analyzing the Attention

- Attention matrix shows that the model focuses on one word as it produces the parse tree.
- It moves through the input sequence monotonically (left to right).
- Model learns stack-like behavior when producing the output.
- Note that if model focuses on position  $i$ , that state has information for all words after  $i$  (input is reversed).
- In some cases, the model skips words.

# Parsing with Transformers

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# Parsing with Transformers

Could we use transformers for parsing, wouldn't that work even better? Yes! We will briefly look at Kitaev and Klein (2018):

- They use a transformer to encode the input.
- This results in a “context aware summary vector” (embedding) for each input word.
- The embedding encodes word, PoS tag, and position information.
- The embedding layers are combined to obtain **span scores**.
- The attention blocks and the attention heads are just like in Vaswani et al. (2017).
- But they also try **factored attention heads**, which separate position and content information.

# Parsing with Transformers

The **decoder** of Kitaev and Klein (2018) works as follows: A real-valued score  $s(T)$  is assigned to a tree  $T$ :

$$s(T) = \sum_{(i,j,l) \in T} s(i,j,l)$$

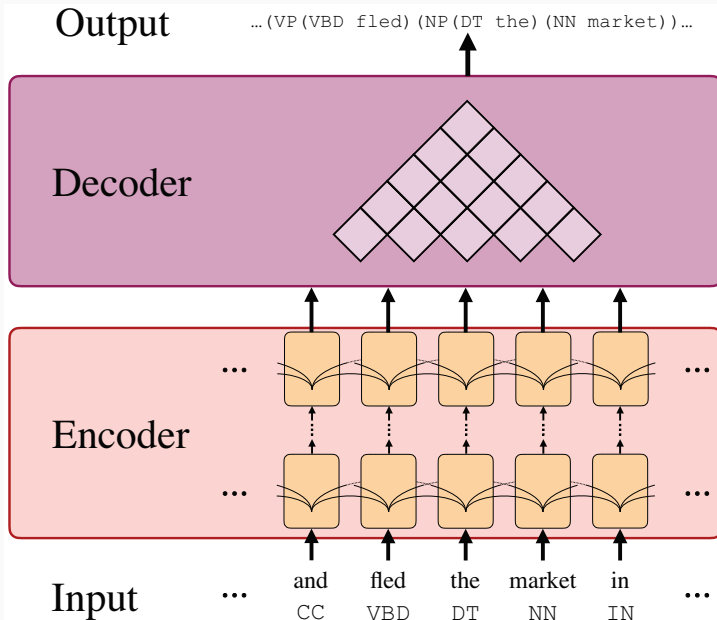
where  $s(i,j,l)$  is a score for the constituent located between position  $i$  and position  $j$  with label  $l$ .

At test time, we compute:

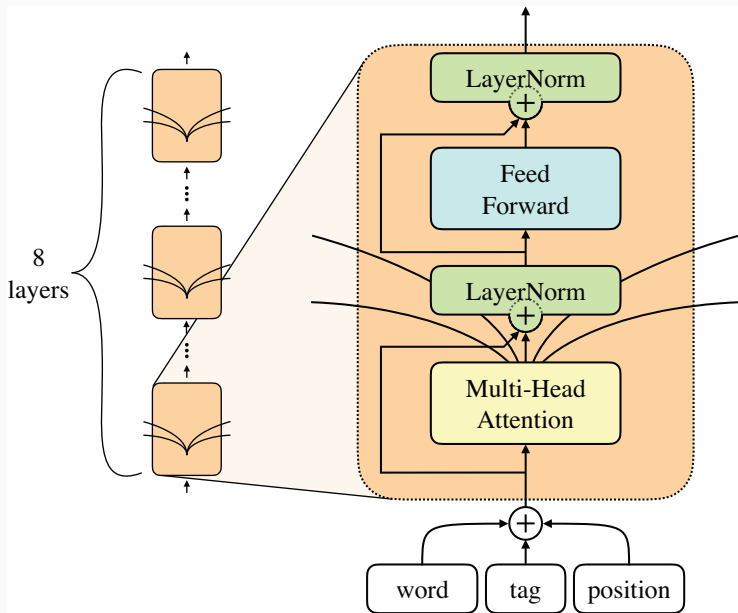
$$\hat{T} = \operatorname{argmax}_T s(T)$$

This can be found efficiently using CYK (remember ANLP?). **This gives us the optimal output sequence, unlike beam search!**

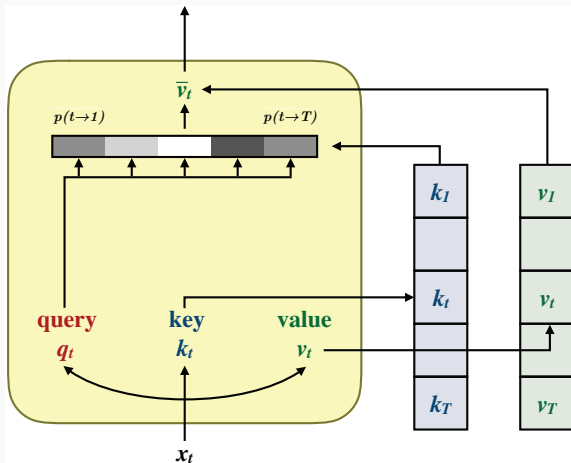
# Overall Architecture



# Transformer Block

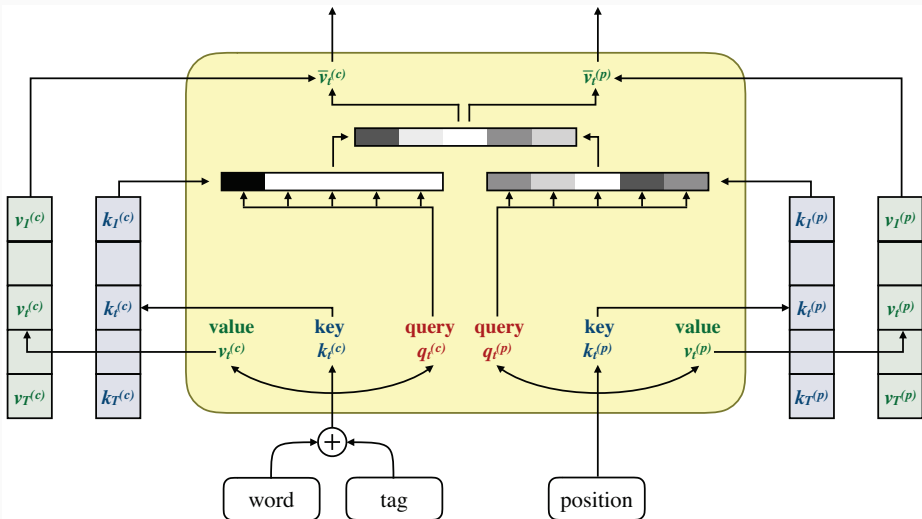


# Single Attention Head



Here,  $P(i \rightarrow j)$  is the probability that word  $i$  attends to word  $j$ .

# Factored Attention Head



Factored attention is a commonly used design patterns for transformer models.



The transformer encoder give us word-based vectors (summary vectors  $y_k$ ). Now we turn these into span scores:

$$s(i, j, \cdot) = M_2 \text{relu}(\text{LayerNorm}(M_1 v + c_1)) + c_2$$

where  $v = [\vec{y}_j - \vec{y}_i; \vec{y}_{j+1} - \vec{y}_{i+1}]$  and  $M_1, M_2$  are parameter matrices and  $c_1, c_2$  are constants.

Note that  $y_k$ , the **summary vector** at position  $k$ , is split into two halves  $\vec{y}_k$  and  $\tilde{y}_k$ .

We then use the span scores to **decode the output**, i.e., to compute the best tree.

## Results

Encoder Architecture	F1 (dev)		$\Delta$
LSTM (Gaddy et al., 2018)	92.24		-0.43
Self-attentive (Section 2)	92.67		0.00
+ Factored (Section 3)	93.15		0.48
+ CharLSTM (Section 5.1)	93.61		0.94
+ ELMo (Section 5.2)	95.21		2.54
	LR	LP	F1
<b>Single model, WSJ only</b>			
Vinyals et al. (2015)	—	—	88.3
Cross and Huang (2016)	90.5	92.1	91.3
Gaddy et al. (2018)	91.76	92.41	92.08
Stern et al. (2017b)	92.57	92.56	92.56
Ours (CharLSTM)	<b>93.20</b>	<b>93.90</b>	<b>93.55</b>

ELMo is a pre-trained language model similar to BERT.

# Summary

- We can use encoder-decoder architectures for parsing.
- For this, the output sequence has to be a linearized parse tree.
- Even a simple LSTM encoder-decoder works well, if given enough training data.
- It learns to generate well-formed trees (balanced brackets).
- We can improve this further by using a transformer-based encoder instead of an LSTM.
- For the decoder, we can use CYK over span scores to compute the optimal output sequence.

## References

- Kitaev, Nikita and Dan Klein. 2018. Constituency parsing with a self-attentive encoder. In *Proceedings of the 56th Annual Meeting of the Association for Computational Linguistics*. Melbourne, pages 2676–2686.
- Vaswani, Ashish, Noam Shazeer, Niki Parmar, Jakob Uszkoreit, Llion Jones, Aidan N Gomez, Łukasz Kaiser, and Illia Polosukhin. 2017. Attention is all you need. In I. Guyon, U. V. Luxburg, S. Bengio, H. Wallach, R. Fergus, S. Vishwanathan, and R. Garnett, editors, *Advances in Neural Information Processing Systems 30*. Curran Associates, Red Hook, NY, pages 5998–6008.
- Vinyals, Oriol, Terry Koo, Lukasz Kaiser, Slav Petrov, Ilya Sutskever, and Geoffrey Hinton. 2015. Grammar as a foreign language. In C. Cortes, N. D. Lawrence, D. D. Lee, M. Sugiyama, and R. Garnett, editors, *Advances in Neural Information Processing Systems 28*. Curran Associates, Red Hook, NY.